



Primitive Types

Operators: *Assignment* and *Arithmetic*

Lecture Contents



- Operator Types
- Java Arithmetic Operators
- Java Assignment Operators
- Operator Precedence

Operator Types

- *Arithmetic*
- *Assignment*
- *Comparison*
- *Logical*
- *Bitwise*

Java Arithmetic Operators

- We should know the word “***operator***” from mathematics
- Java ***arithmetic operators***:
 - Add: $x + y$
 - Subtract: $x - y$
 - Multiply: $x * y$
 - Divide: x / y
 - Modulus: $x \% y$

Java Arithmetic Operators

- We used arithmetic operators when we examined primitive types

```
System.out.println(3 + 5);
```

8

```
System.out.println(3.0 / 5.0);
```

0.6

```
System.out.println(3.0 + 5);
```

8.0

```
System.out.println(3 / 5);
```

0

Java Assignment Operators



- The ***assignment operator*** is used to set the value of a variable.

Java Assignment Operators

- An *assignment operator* is used to set the value of a variable.
- We used an *assignment operator* when we **initialized** variables:

```
public static void main(String[] args) {  
    int myNumber = 13;  
    System.out.println(myNumber);  
}
```

```
public static void main(String[] args) {  
    int myNumber;  
    MyNumber = 13;  
    System.out.println(myNumber);  
}
```

Java Assignment Operators



- The ***assignment operator*** is used to set the value of a variable.
- We used the ***assignment operator*** when we *assigned* a new value to a variable after initializing it:

```
public static void main(String[] args) {  
    int myNumber = 13;  
    myNumber = 7;  
    System.out.println(myNumber);  
}
```

Java Assignment Operators

- The ***assignment operator*** is used to set the value of a variable.
- We used the ***assignment operator*** when we *assigned* a calculated value to a variable:

```
public static void main(String[] args) {  
    int myNumber = 13;  
    myNumber = myNumber + 7;  
    System.out.println(myNumber);  
}
```

Java Assignment Operators

- The ***assignment operator*** is used to set the value of a variable.
- We used the ***assignment operator*** when we *assigned* a calculated value to a variable:
 - Note the difference between how we would treat the expression in mathematics!

```
public static void main(String[] args) {  
    int myNumber = 13;  
    myNumber = myNumber + 7;  
    System.out.println(myNumber);  
}
```

20

Java Assignment Operators

```
public static void main(String[] args) {  
    int myNumber = 13;  
    myNumber *= 3;  
    System.out.println(myNumber);  
}
```

39

Java Assignment Operators

- Assignment operators that combine *arithmetic* operations:

	Arithmetic Operation and Assignment	Combined Operation
Addition	$x = x + 5$	$x += 5$
Subtraction	$x = x - 7$	$x -= 7$
Multiplication	$x = x * 3$	$x *= 3$
Division	$x = x / 6$	$x /= 6$
Modulus	$x = x \% 4$	$x \%= 4$

- Note: There are also *bitwise assignment* operators.

Operator Precedence

Level	Operators	Associativity
16	()	Left-to-right
15	++, --	Left-to-right
12	*, /, %	Left-to-right
11	+, -	Left-to-right
1	=, +=, -= *=, /=, %=	Right-to-Left

Operator Precedence

```
public static void main(String[] args) {  
    int v = 10;  
    int w = 20;  
    System.out.println(w + v / w);  
}
```

Operator Precedence

```
public static void main(String[] args) {  
    int v = 10;  
    int w = 20;  
    System.out.println(w + v / w);  
}
```

20

Operator Precedence

```
public static void main(String[] args) {  
    int a = 1;  
    int b = 2;  
    int c = 3;  
    int d = 4;  
    int x = a + b * c % d;  
    System.out.println(x);  
}
```

Operator Precedence

```
public static void main(String[] args) {  
    int a = 1;  
    int b = 2;  
    int c = 3;  
    int d = 4;  
    int x = a + b * c % d;  
    System.out.println(x);  
}
```

3

Operator Precedence

```
public static void main(String[] args) {  
    System.out.println(2 / 5 % 3);  
    System.out.println(2 / (5 % 3));  
    System.out.println(2 / 5 + 1);  
}
```

Operator Precedence

```
public static void main(String[] args) {  
    System.out.println(2 / 5 % 3);  
    System.out.println(2 / (5 % 3));  
    System.out.println(2 / 5 + 1);  
}
```

0

1

1

Operator Precedence

```
public static void main(String[] args) {  
    int i = 5;  
    System.out.println(i);  
    System.out.println(i++);  
    System.out.println(i);  
    System.out.println(++i);  
}
```

Operator Precedence

```
public static void main(String[] args) {  
    int i = 5;  
    System.out.println(i);  
    System.out.println(i++);  
    System.out.println(i);  
    System.out.println(++i);  
}
```

5
5
6
7

Operator Precedence

```
public static void main(String[] args) {  
    int i = 5;  
    i ++;  
    System.out.println(i);  
}
```

6



Primitive Types

Operators: *Assignment* and *Arithmetic*